

Welcome to Thinkport's Student Activity Center! Your teacher has directed you to this student activity to help you learn more about the topic you are studying.

**Title:** Plantation Life Exhibit

**Audience:** Elementary

**Duration:** 1 class period

**Subject Area(s):**

Social Studies

**Grade Level(s):** 4,5

**Student Directions:**

In this activity you become curator of your own museum. Curators choose the artifacts for a museum that best show some part of early life. You will create a very specific exhibit to show the daily life of a child, plantation owner, woman or slave/servant in early Maryland. Before you select the artifacts for your exhibit you will research the daily life of the settler you have chosen.

**1.0 History: Students will examine significant ideas, beliefs, and themes; Organize patterns and events; and analyze how individuals and societies have changed over time in Maryland, the United States and around the world.**

Grade 5

A. History

3. Analyze the growth and development of Colonial America using a variety of primary and secondary sources.

d. Compare the daily life of people in New England, Mid-Atlantic and the Southern colonies using case studies.

**The Students will:**

- Identify aspects of everyday life of settlers in early Maryland.
- Select artifacts that represent the everyday life of a specific settler in Maryland

**Directions:** Use the interactive "Ask an Expert" link below to complete the Archaeology worksheet and one of the "Plantation Life" worksheets.

### Ask an Expert

Historical experts including archaeologists, historians, and historical interpreters answer questions about life of early settlers in this interactive from the "Maryland Roots" online field trip.

<http://mdroots.thinkport.org/interactives/askexpert/intro.asp>

What was plantation life like for early settlers?

**Directions:** Complete the chart on the "Archaeology" worksheet as you listen to answers given by the archaeologist on the "Ask and Expert" interactive. You are responsible for explaining the purpose of archaeology using your answers from the chart.

Archaeology worksheet ([View](#))

**Directions:** Now you will learn about the life of a specific early settler. Choose to learn about the life of a child, plantation owner, slave/servant or woman. Use the "Ask an Expert" interactive to complete the "Plantation Life" worksheet that corresponds with the settler you chose.

Plantation Life Worksheet: *The Everyday Life of a **Child*** ([View](#))

Plantation Life Worksheet: *The Everyday Life of a **Plantation Owner*** ([View](#))

Plantation Life Worksheet: *The Everyday Life of a **Slave or Servant*** ([View](#))

**Directions:** Using the information that you have collected about the life of the settler of your choice, create a museum exhibit to show what their daily life was like.

1. Review the "Create Your Own Museum" rubric to see what is expected of you in this activity.
2. Launch the "Create Your Own Museum" interactive using the link below.
3. Select six artifacts that best represent the daily life of your settler. You will find the artifacts in the boxes on the left of the interactive: Personal, Tools/Weapons, Household,

Other. Each box has a variety of artifacts. Drag the artifacts into the gray boxes on the right.

4. In the description box, explain why this artifact should be included in an exhibit about your settler.
5. When you have six artifacts and descriptions, select "Finish my Museum" using the button in the right hand corner of the interactive.
6. Give your museum an appropriate name and record your (the curator's) name.
7. Print the museum.

### **Create Your Own Museum**

In this interactive students act as curator of their own museum choosing artifacts for a museum that best shows some part of early life.

<http://mdroots.thinkport.org/interactives/createamuseum/intro.asp>

Which artifacts best represent the life of your settler?

Create Your Own Museum Rubric [\(View\)](#)

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Activity Signature